Group Presentations Online

Chapman Learning Commons

Questions to Consider

1. What are the best ways to communicate effectively with my team online?

- 2. How can I create content tailored to my audience?
- 3. What are key factors to practice to ensure an engaging and informative presentation?

Summary: How do students address these challenges? (Advice from CLC Assistants)

1. Create clear team plans and keep all team members on the same page.

- a. Work out team goals and guidelines during your planning stage. Clearly assign tasks, roles and due dates. A <u>Gantt Chart</u> may prove to be helpful.
- b. Select a team leader to host team meetings, organize team files and represent your team to your instructor. Consider <u>when2meet</u> to schedule meetings.
- c. Communicate actively, don't hide behind the screen. Utilize whiteboard & annotation features during team meetings.

2. Keep audience's attention and keep the flow going.

- a. 3-4 points per slide; do recaps and use a progress bar.
- b. Work out the beginning and conclusion with your team.
- c. Ensure individuals' parts flow together by sharing your sections with each other.

3. Do a Test Run to troubleshoot and get feedback.

- a. Test your microphone volume and align everyone at the same level. Check your sound connection, input devices, and settings.
- b. Review your slides to ensure your media is working correctly. Make sure to check "audio sharing" before playing a video.
- c. Avoid noisy camera backgrounds, ensure proper lighting, and avoid wearing bold or distracting patterns.

4. Be a TV personality!

- a. If permitted, we recommend your team to present with webcam on.
- b. Look at the camera, not the slides, and show your hands.
- c. If possible, be standing while presenting.
- d. Start with momentum to build up team confidence and your audience's expectations.
- e. Utilize virtual reactions (thumbs-up, polling) to engage with your audience.

Key Resources

<u>Chapman Learning Commons page</u> <u>CLC Presentation Toolkit</u> <u>Collaborate Ultra Troubleshooting</u>





